Fashion Revue - Constructed



District & State 4-H O-Rama

Junior & Senior 4-H'ers



The activity will be held at the District and State 4-H O-Rama's. Competitors must be present for all Fashion Revue activities. This activity will consist of a short presentation and modeling of garments constructed by the contestant.

OBJECTIVES

Targeted Life Skills:

Marketable Skills

Social Skills

Problem Solving

Wise Use of Resources

Self-esteem

Modeling

Decision Making

Planning/Organizing

Critical Thinking Keeping Records

Cooperation

An opportunity will be provided for faculty to share information about degree programs/career choices in:

Fashion Merchandising

Fashion Design Textile Science

Fashion Consultant

To recognize 4-H members who have excelled in clothing projects and exhibit skills in the following:

- * Application of knowledge of fibers and fabrics to wardrobe selection.
- * Clothing construction or modification.
- * Fashion interpretation and understanding of style.
- * Good grooming and poise in front of others.
- * Modeling and presentation of themselves and their garments.

ELIGIBILITY

District 4-H O-Rama: Up to two junior (1 per category) and two senior (1 per category) 4-H members from each county may enter the Fashion Revue-Constructed/Modified Garment activity at the District 4-H O-Rama.

Arkansas 4-H O-Rama: The top seven seniors in both categories at each District 4-H O-Rama will be eligible to enter the state activity. Once a contestant has won first place at State O-Rama in one division, he/she is no longer eligible to compete **in that division**.

ACTIVITY

Contestants will meet for a personal interview with judges and informally model their garment. During the interview, the contestants will be judged on: their oral presentation skills, the content of their oral presentation, the appearance of outfit/garment, and two questions from the judges.

During the interview, contestants will have the opportunity to provide an oral presentation in front of the judges. Presentation should be in the following format:

- 1. Name
- One-two minute or less presentation about their 4-H Clothing and Textiles project.
 This oral presentation can include information about the garment being modeled, learning experiences or activities in the clothing and textiles project, future project/personal plans, and any other information related to their 4-H career.

Following the oral presentation the judges will have the opportunity to ask questions. The judges are given a pre-determined set of questions. Questions asked will relate to the oral presentation, 4-H clothing and textiles project experiences, and clothing and textiles subject matter.

CATEGORIES

The Fashion Revue – Constructed has 2 categories, Constructed and Modified. Each county may enter 1 junior and 1 senior in each category.

Constructed:

Competition garments must be a complete ensemble and must include a top and bottom. (Exception: Full-length coats entered in the construction division may be worn over ready-to-wear garments.) Ready-made shirts, blouses, body suits, sweaters, etc., are **not** allowed in the **Constructed Garment** division of the activity except when worn under a full-length coat (as noted above). **Ensembles must fit into one of the categories as outlined above**.

Accessories such as ties, belts, scarves, shoes, etc., should be used appropriately to enhance the garment and do not have to be home-sewn. No additional garments may be carried with the exception of props (i.e., tennis racket, golf club, corsage, and teddy bear).

Modified:

The member *designs* and *sews* a wearable garment from previously used materials. These material may be manufactured ready-made garments. This category focuses on creativity as well as sewing skills. The new garment must show at least 30% change in construction/design.

Note: Notes or note cards are not permitted in the Constructed garment division of the activity. If there's a special need, please contact the 4-H Events Coordinator.

Judging:

Participants will be scored on (1) Oral presentation skills (20%), (2) Content of oral presentation, description of garment and project experience (20%), (3) Appearance of outfit/garment, fit, appropriateness and accessories (20%), (4) Response to judge questions (20%), (5) Modeling and appearance of garment (20%).

<u>AWARDS</u>

First place winners in each category will receive trophies. First through third place winners in each category will receive ribbons.

Note: Participation in the Fashion Revue at County, District and State O-Ramas may be reported in 4-H Record Book competition for awards in Clothing and/or Fashion Revue.

Resource Material: 4H Curriculum

STEAM Clothing 1: FUNdamentals (4H2210) STEAM Clothing 2: Simply Sewing (4H2220) STEAM Clothing 3: A Stitch Further (4H2230)

STEAM Clothing: Maker's Guide to Sewing (4H2240)

STEAM Clothing: Beyond the Needle (4H2250)

STEAM Clothing: Set of 5 (4H2260)

Sewing Expressions

1-Under Construction (08060) 2-Fashion Forward (08061) 3-Refine Design (08062) Helper's Guide (08063)

Set of 4 (08064)

Set of 4 + 1 Yard of 4-H Fabric Bundle (08064F)

ADAPTED from:

The University of California Extension

The University of Florida Extension

http://www.westernnationalroundup.org/contests.aspx.





4-H O-Rama Fashion Revue

Contestant Name:			
Division:	Categor	y:	
County: District: OU – OZ – DE	Junior:_	Senior:	
Category	Total Value	Comments	Actual Score
Oral Presentation Skills (5 pts) Introductory presentation/Creates a good first impression/Articulate (5 pts) Creativity in presentation (5 pts) Uses positive vocal qualities and facial qualities	20		
(5 pts) Maintains eye contact Content of Oral Presentation (10 pts) Describes garment and project work related specifically to garment (5 pts) Includes additional project experiences and learning activities from project	15		
Appearance and Construction of Outfit/Garment (15 pts) Quality Construction and will wear well. (5 pts) Fit and Appropriateness of outfit/garment (age of participant, fabric selected, undergarments, body shape, compliments wearer) (5 pts) Accessories compliment outfit	25		
Response to Judges Questions	20		
Modeling • (10 pts) Self-confidence, poise, walk, & gestures • (5 pts) Grooming • (5 pts) Appearance of garment (clean, pressed, neat) Judge's Signature:	20	Total Score	
3 3	100		

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Fashion Revue Construction/Modified Interview Questions

- What is one thing you learned?
- What sewing experiences have you had?
- Why do you sew? Fit? Originality? Cost?
- What was a new technique for you in sewing this garment?
- What alterations if any did you have to make to the pattern?
- Tell us about other sewing projects?
- What surprised you about making this?
- Which technique did you find the easiest?
- Which technique did you find the most difficult?
- What is your next sewing project?
- How do you think your constructed garment compares with purchased garments?
- Where do you plan to wear this outfit?
- Why is this fabric a good choice for your garment? Describe characteristic that make it suitable for the intended use of the garment.
- Why did you choose to construct/modify this garment rather than buy it?